

Pre-class Warm-up!!!

How many ways can you think of to describe a curve in \mathbb{R}^2 ?

a. ≥ 4

b. 3

c. 2

d. 1

e. 0

Quiz tomorrow: on the material
from last week plus the week before
that: 8.3, 6.1, 6.2, 1.4

7.3 Parametrized Surfaces.

We learn:

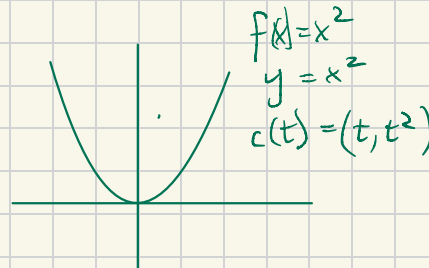
- what is a surface. *It is like a sheet that bends*
- we have 3 ways to describe a surface
- How to compute the tangent plane at a point from a parametrization.

- the graph of a function $f(x,y)$ like $f(x,y) = x^2 - y^2$
- the set of points (x,y,z) satisfying some equation, like $z = x^2 - y^2$
- by a parametrization

Review: we can sometimes describe a curve in 3 ways:

- the graph of a function, like the graph of $f(x) = x^2$
- The solution set of some equations, like $y = x^2$
- by a parametrization, like $c(t) = (t, t^2)$

We know how to convert between these and how to compute tangent lines to curves.



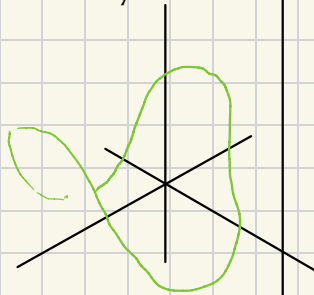
Definition. A parametrization of a surface in \mathbb{R}^3 is a function $\Phi: D \rightarrow \mathbb{R}^3$ where $D \subseteq \mathbb{R}^2$

Write $\Phi(u, v) = (x(u, v), y(u, v), z(u, v))$

Examples: The graph of $f(x, y) = x^2 - y^2$

- has a parametrization

$$\Phi(u, v) = (u, v, u^2 - v^2)$$



- is the set of points satisfying an equation

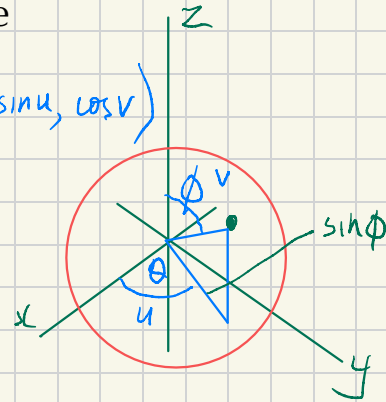
$$z = x^2 - y^2$$

The surface itself is $\Phi(D)$.

- We should recognize parametrizations of a sphere, and of a cone

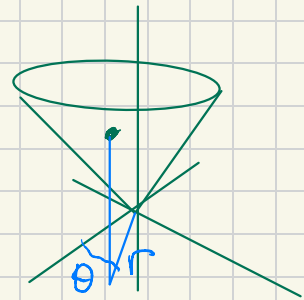
$$\Phi(u, v) = (\sin v \cos u, \sin v \sin u, \cos v)$$

$$0 \leq u \leq 2\pi, 0 \leq v \leq \pi$$



$$\Phi(u, v) = (u \cos v, u \sin v, u)$$

$$u \geq 0, 0 \leq v < 2\pi$$



$$r = u$$

$$\theta = v$$

Tangent vectors

Recall: for a path $c: \mathbb{R} \rightarrow \mathbb{R}^3$ the velocity vector c' points tangentially to the curve.

$$= \left(\frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right)$$

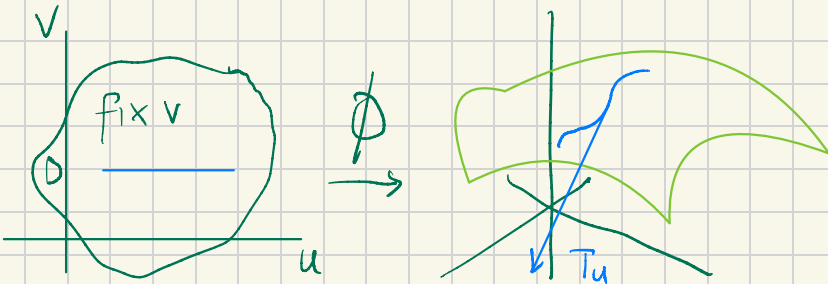
Given a parametrization of a surface

$$\Phi(u, v) = (x(u, v), y(u, v), z(u, v))$$

we get two vectors tangential to the surface:

$$T_u = \left(\frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right)$$

$$T_v = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right)$$

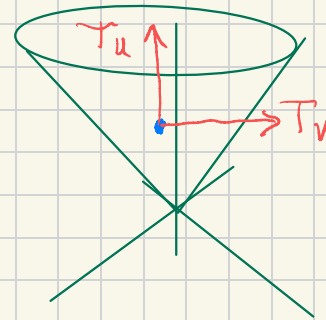


Example: the parametrization of the cone:

$$\Phi(u, v) = (u \cos(v), u \sin(v), u), \\ u \geq 0, 0 \leq v \leq 2\pi$$

$$T_u = (\cos v, \sin v, 1)$$

$$T_v = (-u \sin v, u \cos v, 0)$$



We get a normal vector

$$T_u \times T_v = (-u \cos v, -u \sin v, u)$$

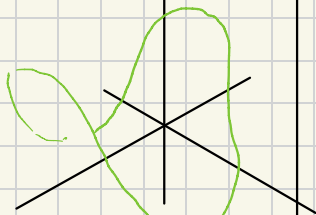
Tangent plane:

$$-u \cos v (x - u \cos v) + \quad + \quad = 0$$

We always want the parametrization to be **regular**, meaning $T_u \times T_v \neq 0$ always.

Example: the graph of $f(x,y) = x^2 - y^2$
has parametrization

$$\Phi(u,v) = (u, v, u^2 - v^2)$$



The tangent vectors are the same as we got previously.

$$T_u = (1, 0, 2u) \quad T_v = (0, 1, -2v)$$

Question: are either of the following surfaces
(that we just saw) the graphs of functions?

a. the sphere

Yes

No

b. the cone

Yes

No

